

Michał Kozłowski

residing in: Wrocław, Poland
*possible to relocate

Industrial Designer

I am an experienced industrial designer specializing in the creation of consumer products. Through the application of a creative design process, combined with an understanding of the business and manufacturing environment, I develop stylistic solutions that balance meticulous attention to product details, profitability, environmental sustainability, intuitive usability, and user experiences.

[LinkedIn](#)[Portfolio](#)[list of all projects](#)

PROFESSIONAL EXPERIENCE

SuuSan

Cofounder /
Industrial Designer
03/2025 – present

- **designing product styling and developing new product DNA** for external clients,
- **conducting in-depth market and competitor design analysis** to identify opportunities and trends,
- managing the design process,
- representing the company in client and partner meetings,
- creating product **visualizations** and concept presentations.

Telenostra Sp. z o.o.

Industrial Designer
(Principal Designer)
06/2022 – 06/2024

- **product design, ideation, CAD and CAS** in approach Innovation Driven Design for highly confidential products destined for worldwide mass production and selling. (with focus at aspects like: stylistics, ergonomics, user-centered design, future market trends),
- aligning the product design with business objectives in close cooperation with strategist, analytics, mechanical engineer, manager and CMF/production specialist
- delivering concepts in-line with the critical path, guide design modifications based on review feedback,
- **rendering** (V-Ray),
- creating proposals of **CMF** variations for products,
- **graphic design** (examples of interfaces for Intragraph and Vector products, brand ID)
- preparing sketches and explanatory illustrations for new product ideas and patents,

Achievements:

Increase in the value of the company and its brands achieved by influencing the development and maintenance of high-quality company's image, projects and brands.

Implementations:

- **three backpack lines, suitcase, briefcase and woman handbag** – design of premium segment products lines for VECTOR brand, (under development)
- **three buckle product lines (including watch buckle)** – design of premium segment products for NIMROD brand, (under development)
- **laptops line, tablets line, phones line, pens** etc. – design of premium electronic devices products and DNA lines for for INTRAGRAPH brand, (under development)
- **The Horse Simulator** – advanced design vision of home cybernetic premium product for SLEIPNER brand,
- **luxury flying vehicle** – QSO (Quantum Seal Object - VTOL + car) – vision of the body and interior
- Corporate **logos** for multiple brands

Bulletprove

constructor
/ CAD designer
11/2021 – 05/2022

- participation in the management of the project process in the R&D department responsible for creating physical products in the training system for long-range shooters,
- developing product ideas in terms of utility, functional and production aspects using design thinking methods,
- proposing construction solutions for further testing, building the architecture and construction of products at early stage of the project,
- creation and modification of design assumptions,

AURA STUDIO

owner / designer
2/2020 – 11/2021

- **designing products** in an iterative process, **testing** design solutions, and making changes based on feedback and analysis.
- **conducting design analyses at the strategy creation stage** (brand product offering, production capabilities and market competition, benchmarking) leading to the development of design assumptions, directions and proposing solution ideas,
- project management,
- improving the methodology and design process,
- selection of colours, materials and finishing (**CMF**),
- creating photorealistic product **visualizations**,
- creating executive **documentation** for prototype tests and implementation,
- creating a database of clients and subcontractors,
- expanding competences related to running a business (valuations, contracts, establishing cooperation),

Implementations:

- **roof vent** for KRONOPLAST WP – cooperation with co-author Paweł Mularczyk (2024),
- **pellet boilers** design for SMO OGNIWO – cooperation with co-author Klaudia Żmuda (2021),
- **steam heater housing** – cooperation with co-author Łukasz Paszkowski (2020),

CODE Design

industrial designer
02/2011 – 01/2020

- **developing product from concept to final designs**, preparing design analysis and assessment of the client's product offer (in wide range of branches like: household products, furniture and accessories, home equipment, audio devices, wooden toys, bathroom utilities, heating devices, cosmetics),
- **construction design proposals**,
- **3D CAD** modeling,
- building low fidelity mock-up **prototypes**, testing design solutions,
- **visualizations**,
- **collaborating with other designers** in the team, including support for the graphic design department,
- contact with subcontractors and communication with the employer's clients on matters related to the design and implementation process,
- development of technical documentation,

Achievements:

- **creating value that has provided the company many years of profits** by designing dozens of new product designs for business clients.

Implementations:

- **Pani Walewska – perfume bottle** (30ml and 50ml) – main author, team work (2018–2020),
- **Chopin Perfumes – bottle** (50ml and 100ml) – co-author – team work (2018–2019),
- **VERTIGO furniture collection** for Meble Olejnikowski – author (2019),
- **daybed** for LOFTEM – design and development of the project according to the supervisor's guidelines (2019),
- **bathroom radiator** for WM-Glass designed in versions: „Prestige” and „Basic” – author (2018),
- **Fine Design – oven line** design for Amica – managing of design team works and design (2017),
- **collection of modern furniture handles** – Hantle for Gamet – author (2015),
- **collection of classic furniture handles** – Onda Cristal for Gamet – author (2015),
- **Amica In. – hoods** conception and design documentation, visualizations (2014);
- **Amica In. – gas hob on steel** – co-author – team work (2014);
- **Picsane Gifbox – photobooth** for events, design with preparation for prototypes (2014),
- **dishwashers frontal panel** design layout for Amica (ZWM 646 and ZWM 446) (2012),
- **cast iron grates** for freestanding kitchens for Amica lines 500 i 600 (2012),
- **bank branch window** for ING Bank Śląski,
- **bank stand** for ING Bank Śląski,

Academy of Fine Arts in Katowice

academic teacher
10/2016 – 6/2018

- **Ergonomic Design Studio** (together with Mgr Katarzyna Pełka-Bura), teaching II year students of bachelor degree (2017–2018),
- **Design Sketching Studio**, teaching II and III year students of bachelor degree (2016–2017),

Freelance

- Implementations:
- Design of **FPS Plus passenger interior** compartment for regional rail lines for a train manufacturer: Fabryka Pojazdów Szynowych H. Cegielski, commissioned by Tomasz Niemiec Studio, in cooperation with designers: Maciej Niemiec i Tomasz Niemiec (premiere in 2021 at TRAKO Fairs),
 - **BLINK – wallpanels** collection for OVO brand, designed with co-author Klaudia Żmuda (2019),
 - **CELL – wallpanels** collection for OVO brand, designed with co-author Klaudia Żmuda (2019),
 - **AGIO – wallpanels** collection for OVO brand, designed with co-author Klaudia Żmuda (2019),
 - **ONYX – wallpanels** collection for OVO brand, designed with co-author Klaudia Żmuda (2019),
 - **KANO – wallpanels** collection for OVO brand, designed with co-author Klaudia Żmuda (2019),
 - **RAAS – wallpanels** collection for OVO brand, designed with co-author Klaudia Żmuda (2019),
- Teaching:
- one-day training course in the use of the Autodesk Sketchbook software for Academy of Fine Arts in Katowice teaching staff (2019),

EDUCATION

Academy of Fine Arts in Katowice

faculty of Industrial Design
specialization: industrial forms design

Master Degree:
2012–2014

diploma thesis: „Street lights in terms of energy efficiency and safety improvement”
project: SNOP™

Bachelor Degree:
2008–2012

diploma thesis: „Concept design of caravan trailer”
project: nHome

COURSES:

- **Circural Design Thinking Jam** by Ergo Design Hub (2021) – workshops for specialists in the field of circular product design - electronics in a closed circuit.
- **SolidWorks®** – surface modeling training conducted by SolidExpert Kraków (2012),

AWARDS

INTERNATIONAL:

- **IF design award 2015**, chimney hood for line In., Amica S.A., during work in CODE design,
- **Red Dot design award 2015**, chimney hood for line In., Amica S.A., during work in CODE design,
- **Graduation Projects 2014**, SNOP urban light system, distinction in the international review of diploma theses,
- **Creation From Nature finalist 2016**, the Mobile Floor was designed in team with Klaudia Gołaszczuk, competition organized by Barlinek Institute of Design,
- **Arting**, laurel award, Edger II coffee tables, in team with Tomasz Ferczykowski,

POLISH:

- **Meble Plus 2020**, main prize in the Living Room Furniture category for the VERTIGO collection of furniture designed for producer Meble Olejnikowski (as a part of the program: Granty na Dizajn, during work in CODE design),
- **diament meblarstwa 2019**, VERTIGO collection designed for producer Meble Olejnikowski (as a part of the program: Granty na Dizajn, during work in CODE design),
- **diament meblarstwa 2015**, Hantle collection of modern furniture handles for Gamet, during work in CODE design,
- **Must Have 2015**, chimney hood designed to line In. for Amica S.A., during work in CODE design,
- **Young Design 2015 Finalist**, OVAL lamps

LANGUAGES

ENGLISH

Fluent (B–C), 2 years working language experience at Telenostra

POLISH

Native

SKILLS

HARD AND SOFT

- **overall design process, from styling proposals to detail solutions**, high level of flexibility in various branches and projects,
- **Rhinoceros3D, SolidWorks** – proficiency with surface and solid modeling in CAD software,
- **VRay** – rendering high-quality visualization (KeyShot equivalent),
- **hand-sketching** – express a high level of creativity through drawing (Autodesk Sketbook)
- **Trello, Asana, Miro, Slack, Confluence** – experience in using software,
- **Adobe Creative Suite: Photoshop, Illustrator, Indesign, Bridge**,
- **graphic design and visual communication** (brand ID, publications, typography, WordPress, User Interface (Human Interface Design) mock-ups for devices and apps, Website mock-ups)
- **Grasshopper** – the ability to create flat parametric patterns and simple spatial structures,
- understanding of color, material & finish (**CMF**),
- **Blender 3D** – basics,
- **understanding of various manufacturing techniques, processes and material limitations**,
- **Usability** and **User Experience** strong basic principles, user understanding, user flows mapping and user perception,
- preparation of design and executive documentation,
- rapid design prototyping,
- self-starter mindset,
- strategic thinking ability,
- analytic and problem-solving skills,

ADDITIONAL

- **product photography** and **photo retouch** ([link](#)),
- creating illustrations in different range of styles ([link](#)),

INTERESTS & HOBBIES

- broad design interests, analyzing and monitoring design solutions,
- mountain hiking,
- sport ([link](#)) and landscape photography ([link](#)),
- running,
- bouldering,